

Résumé

Naomi Rubin she/her/hers

[hi@naomi.computer](mailto:hi@naomi.computer)



## Selected Work/Volunteer History

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Federal Public Defender, Capital Resource  
Counsel and Oregon District Office

Early 2024-Current

### Full Stack Web Developer

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**Tasks:** Airtable consulting, database tooling and consulting, Airtable extension development, full-stack Node JS development of data archiving tool with Airtable API, Desktop App Development for Windows and Mac using Electron

**Tools/Technologies:** Javascript, React, Node JS, CSS, MySQL, Electron, Airtable, Figma

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Death Defining Entertainment

2022-2023

### Video Game Art Director

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**Tasks:** concept art, creation of 2D assets, 3D prototyping, scenario/narrative writing, unity UI implementation, oversight of 3D artist, collaboration with developer.

**Tools:** Unity, Clip Studio Paint, Blender, Figma

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Cast Iron Coding

2014-2018

### Senior Front-End Web Developer

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**Tasks:** front-end web development, adaptation of web-designs for mobile and tablet, oversight of junior developers, code-review of front-end code

**Tools/Technologies:** Javascript, React, Vue, CSS, PHP, Ruby on Rails, October, Typo3, WordPress

**Example clients:** MOCA Los Angeles, Alfred P Sloan Foundation, David Hockney Foundation

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Pueblo Unido PDX

2019-current

### Media and Technology Volunteer

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**About:** Pueblo Unido PDX is a non-profit that provides legal aid and resources to people facing detention and deportation primarily in the Pacific Northwest.

**Tasks:** Volunteer development of new org website using Contentful and Next JS. Illustrations and planning on media team, writing and drawing comics of client stories

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